Animation & Motion Graphics

Rev. 3.3.2021

Animation students develop their mastery of the skills required to be a professional digital graphic artist or animator. Animation and Motion Graphics combines theory, such as the 12 Principles of Animation, with the knowledge to expertly navigate and use the various digital design programs. Throughout the year, we will be using Adobe Photoshop for digital editing and pre-production, followed by ToonBoom Harmony for our 2D Animation or Autodesk Maya for our 3D work. Students learn the steps of working through a professional animation work-flow, working at our new iMac workstations daily and with access to our assortment of Wacom drawing tablets. Projects from this class are shared through internet media; such as YouTube, for purposes of leaving the class with a final portfolio of your work to show to possible employers or college institutions.

Students may also complete the Autodesk Certified User and Adobe Certified Associate certification exams. To learn more about this course, see our course catalog or visit our website at www.tvrop.org

Students can earn. . .
- 20 high school credits
- 3 transferable college credits available
- UC a-g "f" approval (Visual & Performing Arts)
- Prepares students for the Adobe Certified Associate and Autodesk Certified User

Enroll Now!

Visit your career center today!

www.tvrop.org

Arts, Media & Entertainment